**Name:** Eyebite

**Descriptor:** The eyebite is a large quadruped much like a wolf. They tend to travel in packs of three or four and will attack until there is one or two left then running. Their haunches are huge and makes their head like a spear and more aerodynamic. Their mouths are large with a double extending mouth, large teeth that catch and grapple people. The creature has large eyes that are always closed because their noses track everything however their eyesocket still exists and with any strike the brain will be damaged, if you can avoid the teeth

**Attack**

**STR** +4

**CON** +2

**DEX** +3

**INT** -2

**WIS** -4

**CHA** -2

**Defence**

**AC** 14

**FORT** 12

**WILL** 9

**REF** 18

**Language:** Primordial

**HP:** 64

**Attacks (Features):**

The wolf can pouch on you, damaging you defences, putting you off balance

Attack DEX vs. REF Dmg. 2D4

The creature can also hit a person with a powerful claw

Attack DEX vs. AC Dmg. D8 +1

The bite is of course the biggest threat

Attack 1 STR vs. REF Dmg. D8 + 2

Attack 2 STR vs. AC Dmg. D12 +4 and player’s AC is -1 for the rest of the encounter